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i-manager's Journal on Computer Science deals with all aspects of computer science and contributes theoretical results and offers a compilation of high quality articles to encompass a wide spectrum of advancements in the actively developed domain. The Journal serves a unique purpose through multi-disciplined topics and provides innovative ideas with a view to face new challenges of the current and future centuries. i-manager's Journal on Computer Science covers a great deal of what has been done in the field recently and intends to bring together the most recent advances and applications in all branches of the academic computer science community with new knowledge and technology for the benefit of students, professionals and industrial practitioners.



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Overall Topics covered:

- ◆ Communication architectures for pervasive computing
- ◆ Evolutionary computing and intelligent systems
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- ◆ Computer Aided Geometric Design
- ◆ Integrated Computer Aided Engineering
- ◆ Computer Vision And Image Understanding
- ◆ Cryptographic Hardware and Embedded Systems
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- ◆ Neural networks
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- ◆ Intelligent tutoring systems
- ◆ Natural Language Processing
- ◆ Aspect oriented software development
- ◆ Context based Information Retrieval
- ◆ Expert systems with applications
- ◆ Image and Voice Processing
- ◆ Ad-hoc networks
- ◆ Future Generation Computer Systems
- ◆ Autonomous agents and Multi-agent systems
- ◆ Nature of Computation (Logic, Algorithms, Applications)
- ◆ Real-time Processing
- ◆ Cybernetics
- ◆ Ubiquitous Computing

Features

Articles, Research Papers, Review Papers.

Periodicity

March-May, June-August, September-November, December-February

Target Audience

Academicians, practitioners and post-graduate students in the field of Computer Science, University Educational Bodies, Researchers, etc.



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